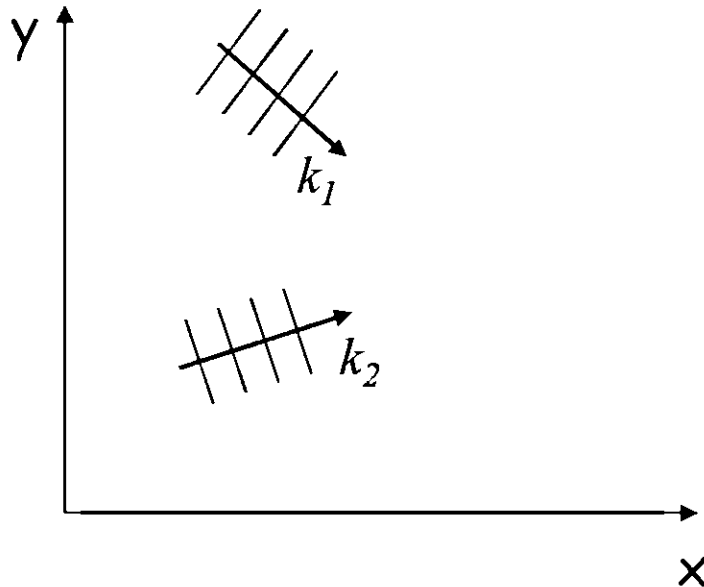

$$\vec{\mathbf{E}} = \vec{E}_o e^{j(\vec{k}_1 \cdot \vec{r} - \omega t)}$$

A point source of light makes a spherical EM wave that decays in amplitude, but can be approximated as a plane wave far from the source.

Plane Wave Interference

Q. What happens when two EM plane waves overlap?

A. Superposition!



Assumptions: E field only, 2 plane waves, same frequency, arbitrary directions.

$$\vec{\mathbf{E}}_1 = \vec{E}_{o1} \cos(\vec{k}_1 \cdot \vec{r} - \omega t + \varepsilon_1)$$

$$\vec{\mathbf{E}}_2 = \vec{E}_{o2} \cos(\vec{k}_2 \cdot \vec{r} - \omega t + \varepsilon_2)$$

(same wave number, but different direction and different phase)

$$\vec{\mathbf{E}}_{sum} = \vec{\mathbf{E}}_1 + \vec{\mathbf{E}}_2$$

We observe the irradiance:

$$\begin{aligned} E_e = I_{sum} &= \langle |\vec{S}| \rangle = \varepsilon_o c \langle \vec{E}_{sum} \cdot \vec{E}_{sum} \rangle \\ &= \varepsilon_o c \langle (\vec{E}_1 + \vec{E}_2) \cdot (\vec{E}_1 + \vec{E}_2) \rangle \\ &= \varepsilon_o c \langle \vec{E}_1 \cdot \vec{E}_1 + \vec{E}_2 \cdot \vec{E}_2 + 2\vec{E}_1 \cdot \vec{E}_2 \rangle \\ &= \varepsilon_o c \langle \vec{E}_1 \cdot \vec{E}_1 \rangle + \varepsilon_o c \langle \vec{E}_2 \cdot \vec{E}_2 \rangle + 2\varepsilon_o c \langle \vec{E}_1 \cdot \vec{E}_2 \rangle \end{aligned}$$

Interference term

$$= \underbrace{I_1 + I_2}_{\substack{\uparrow \\ \text{Original beam intensities}}} + I_{12}$$
$$I_{12} = 2\varepsilon_o c \langle \vec{E}_1 \cdot \vec{E}_2 \rangle$$

Interference term:

$$I_{12} = 2\varepsilon_o c \langle \vec{E}_{o1} \cos(\vec{k}_1 \cdot \vec{r} + \varepsilon_1 - \omega t) \cdot \vec{E}_{o2} \cos(\vec{k}_2 \cdot \vec{r} + \varepsilon_2 - \omega t) \rangle$$

$$I_{12} = 2\varepsilon_o c \vec{E}_{o1} \cdot \vec{E}_{o2} \langle \underbrace{\cos(\vec{k}_1 \cdot \vec{r} + \varepsilon_1 - \omega t)}_{\alpha} \cos(\underbrace{\vec{k}_2 \cdot \vec{r} + \varepsilon_2 - \omega t}_{\beta}) \rangle$$

Isolate $\cos(\omega t)$ by using: $\cos(x-y) = \cos(x) \cos(y) + \sin(x) \sin(y)$

$$I_{12} = 2\varepsilon_o c \vec{E}_{o1} \cdot \vec{E}_{o2} \langle ((\cos(\alpha) \cos(\omega t) + \sin(\alpha) \sin(\omega t)) \\ (\cos(\beta) \cos(\omega t) + \sin(\beta) \sin(\omega t))) \rangle$$

$$\begin{aligned}
 I_{12} = 2\varepsilon_o c \vec{E}_{o1} \cdot \vec{E}_{o2} & \left[\cos(\alpha)\cos(\beta)\langle \cos^2(\omega t) \rangle + \right. \\
 & + \sin(\alpha)\sin(\beta)\langle \sin^2(\omega t) \rangle + \\
 & \left. + (\cos(\alpha)\sin(\beta) + \sin(\alpha)\cos(\beta))\langle \sin(\omega t)\cos(\omega t) \rangle \right]
 \end{aligned}$$

Over many cycles:

$$\langle \sin^2(\omega t) \rangle = \frac{1}{2} \quad \langle \cos^2(\omega t) \rangle = \frac{1}{2} \quad \langle \sin(\omega t)\cos(\omega t) \rangle = 0$$

$$I_{12} = \varepsilon_o c \vec{E}_{o1} \cdot \vec{E}_{o2} [\cos(\alpha)\cos(\beta) + \sin(\alpha)\sin(\beta)]$$

$$I_{12} = \varepsilon_o c \vec{E}_{o1} \cdot \vec{E}_{o2} \cos(\alpha - \beta)$$

$$I_{12} = \varepsilon_o c \vec{E}_{o1} \cdot \vec{E}_{o2} \cos(\vec{k}_1 \cdot \vec{r} + \varepsilon_1 - \vec{k}_2 \cdot \vec{r} - \varepsilon_2)$$

$$I_{12} = \varepsilon_o c \vec{E}_{o1} \cdot \vec{E}_{o2} \cos(\underbrace{(\vec{k}_1 - \vec{k}_2) \cdot \vec{r} + (\varepsilon_1 - \varepsilon_2)}_{\text{phase difference: } \delta})$$

phase difference: δ

$$I_{sum} = I_1 + I_2 + \varepsilon_o c \vec{E}_{o1} \cdot \vec{E}_{o2} \cos(\delta)$$

$$\delta = (\vec{k}_1 - \vec{k}_2) \cdot \vec{r} + (\varepsilon_1 - \varepsilon_2)$$

Result: A constant irradiance (the sum) modified by a sinusoidal term that depends on their relative phase

ε defines the origin

Interference problems usually consider two paths to a point P.

$k \cdot r$ counts waves in space.

Total phase difference:

$$\delta = \frac{\Delta_{path} + \Delta_{phase}}{\lambda_o} 2\pi$$

Δ_{path} = Optical path difference

Δ_{phase} = Phase difference (in meters)

Constructive

$$\delta = 2m\pi$$

$$\Delta_p + \Delta_r = m\lambda_o$$

Destructive

$$\delta = (2m + 1)\pi$$

$$\Delta_p + \Delta_r = \left(m + \frac{1}{2}\right)\lambda_o$$

All $m = 0, 1, 2, 3, \dots$