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Keynote can export its content into QuickTime and PowerPoint preserving the audio content and into **PDF**, **HTML** and three other formats without the audio.

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Although somewhat similar to a podcast, this format allows full screen graphics, and it enables the user to move forward or backward fully controlling the individual slides with their attached audio.

To study the "Early Faint Sun Paradox" we need to create a dynamic model because the solar constant, S, and the albedo, A, are variables. S(t) will be a function of time, and  $A(T_S)$  will be a function of the surface temperature. The albedo will depend in part on the amount of highly reflective ice on the surface. This is a positive feedback process: the colder the surface the greater is the surface ice, which reflects more sunlight; this increases the albedo and further cools the surface.

We are using STELLA from isee Systems to construct and run the dynamic models. In STELLA the outline of the dynamic model in a system diagram format is shown below. Solar power in the visible wavelengths interact with the Earth system; the part that is not reflected (albedo) is absorbed and stored as surface energy. As the surface energy increases the temperature of the surface increases and radiates energy back to space in infrared wavelengths. This continues until the system reaches equilibrium. The definitions for the elements seen below are given on the following slide.



## **Resolving the Early Faint Sun Paradox**

The early atmosphere of Earth was not like today's atmosphere; only in the last ~20% of the Earth's history have we had a significant component of oxygen in our atmosphere. Earth's early atmosphere was probably much like what we now see in Venus's atmosphere mostly CO<sub>2</sub>, a strong greenhouse gas.

We need to make three changes in our model:

I. Add a greenhouse effect, GHf. We do this by decreasing GHf, which "traps" a fraction of the outgoing radiation.

2. Modify the albedo to allow for melting of the ice. (Note the addition of the red arrow connecting Ts to A.)

3. Adjust the initial condition of surface energy to be consistent with the addition of the GHf. We do this by running the model for 25 years to get the surface energy under the new conditions =  $2.406 \times 10^{25}$ .







| HC<sub>w</sub>, the surface heat constant for water = 100 m<sup>\*</sup>E<sub>s</sub><sup>\*</sup>1000 kg m<sup>-3</sup> <sup>\*</sup>4218 J K<sup>-1</sup>kg<sup>-1</sup> = 2.151x10<sup>23</sup> JK<sup>-1</sup> HC<sub>i</sub>, the surface heat constant for ice = 100 m \*  $E_S$ \* 1000 kg m<sup>-3</sup> 2106 J K<sup>-1</sup>kg<sup>-1</sup> = 1.074x10<sup>23</sup> J K<sup>-1</sup>.  $T_{S}$ , the surface temperature is to be determined by the model = Surface Energy/HC. Sf is the parameter (0 to 1) used to change the solar output. GHf is the parameter (0 to 1) used to simulate the greenhouse effect.

The graph below shows the albedo, A, as a function of the surface
temperature, Ts. The albedo remains at a constant 0.7 for temperatures
below those shown and 0.3 for higher temperatures than those shown. The
geologic record indicates the the surface temperature range between glacial
and interglacial is $\sim 10^{\circ}$ C; we see below that for the extreme conditions
considered in this case we have the transition occurring over ~40°C.



